

Björn Blomberg

Go Developer

Software developer with a broad technical profile

Cover Letter

I am looking for roles where Go is used to build clear, robust, and operations-friendly services. While Go has not been the main language in my longer assignments, my background aligns well with that kind of work: strong Linux experience, system understanding, backend-oriented problem solving, and a preference for straightforward solutions.

In previous assignments, I have worked with APIs, server-related tooling, CI/CD, and integration-heavy flows, often in environments where delivery reliability and clarity were more important than unnecessary complexity. I believe that mindset fits well in Go-based teams focused on readability, performance, and stable production behavior.

I see Go roles as an interesting next step where I can combine my current systems profile with continued growth in a language and ecosystem that match how I already like to build software.



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Profile

Björn's main strength lies in system development, Linux environments, and backend-oriented problem solving. While Go has not been his primary language in longer assignments, he does bring practical exposure alongside Bash, Python, Java, JavaScript, and cloud-focused integration work.

What aligns well with Go-oriented roles is his experience working close to services, infrastructure, and operational requirements. He has built server-related tooling, API-driven systems, and CI/CD-based deliveries, all of which support the kind of engineering discipline often expected in Go backends and platform services.

He therefore brings a strong systems mindset, the ability to ramp up quickly in new stacks, and a clear preference for building software that is understandable, testable, and dependable in production.

Work History

Nortic, Fortnox importers 2023/09 to 2024/04

Björn worked on integrating Nortic's internal systems to export transactions to the Fortnox platform.

The solution used AWS services, including Lambda functions and MQTT-based queue flows, to optimize and parallelize the workflow.

He also contributed to Google Wallet and Apple Wallet ticket exports so users could present tickets directly on their devices.

Tekniker: Java, Node.js, TypeScript, JavaScript, Python, HTML, CSS, Git, Bash, Linux, and serverless AWS

CGI, Server Manager Client 2023/08 to 2023/09

Björn was the sole developer for a project that handled server functionality ranging from service monitoring to file retrieval interfaces.

The user interface relied on scalable vector graphics for usability and visual clarity.

Development followed the full CI/CD process from implementation through delivery.

Tekniker: Node.js, TypeScript, JavaScript, Vue 3, HTML, CSS, Git, Bash, Linux, and SVG

CGI, Blekingetrafiken Bus App 2023/08 to 2023/08

Björn handled the entire process from CI/CD and implementation to testing and release.

The application used Blekingetrafiken's API to improve commute planning to and from the CGI office.

Tekniker: Python 3, Git, Bash, Linux, Docker, and Jenkins



Qualifications

- Networking
- Problem-solving
- Software design
- Agile workflows
- Server maintenance
- Linux / Bash
- Assembler AT&T / GNU
- C / C++ / C# / Objective-C
- Java / JavaScript / .NET
- Python / Go
- HTML / CSS / PHP / SQL
- Spring Boot / Gradle
- Unit testing
- Integration testing
- Windows Subsystem for Linux

Tools and Software

- Jira
- Git
- Visual Studio
- Android Studio
- IntelliJ
- Eclipse

Languages

- Swedish
- English

Technical Specializations

- Frontend development
- Backend development
- Linux and DevOps
- CI/CD

CGI, Flexmeister 2023/06 to 2023/08

Björn contributed to a web client and REST API for more efficient flex-time logging and management.

The server side was designed to support future client types without redesigning the core architecture.

The project followed a complete CI/CD workflow.

Tekniker: Python 3, Git, Bash, Linux, Docker, and Jenkins

CGI, Student Project with BTH, Software Developer 2020/02 to 2020/06

Together with his team, Björn built a drawing management system for the navy.

The project used agile workflows and Jira, with implementation in Java, Spring Boot, unit testing, and integration tests.

Tekniker: Java, JavaScript, Spring Boot, Visual Studio Code, Gradle, Git, Jira, unit testing, and integration tests

SIGMA, Web and Software Development 2019/02 to 2019/07

Björn worked with his team on a transportation system for Karlskrona municipality that is used for transport booking.

He contributed as a full-stack developer with an emphasis on testing and front-end development.

Tekniker: JavaScript, Dart, Node.js, Gradle, MariaDB, Azure, Google Cloud, Git, React.js, Maven, and Docker

Sjoberg Prime, Server Manager and Software Developer 2014/01 to 2014/08

Björn set up Linux-based development servers and created iPhone prototypes.

He was also responsible for internal servers and services.

Tekniker: Java, Bash, Objective-C, MySQL, XCode, Linux, Git, and Jira

Simrishamn Municipality, IT Department 2011/03 to 2011/09

Björn developed the municipality's reporting system for home care, primarily in .NET.

Tekniker: MySQL, .NET, JavaScript, Visual Studio, and Git

Crunch Fish, APU and Android App Development 2009/01 to 2010/01

Björn worked on a music-focused Android application and contributed to prototypes for future projects.

Tekniker: Java, XML, HTML, and Android Studio

Education History

Software Engineering Bachelor's degree, Blekinge Institute of Technology 2017 - ongoing

Technical Preparatory Year Bachelor's degree, Blekinge Institute of Technology 2015 - 2016

Java Development Vocational training, 1 year, Malmö 2014 - 2015

Linux System Specialist Vocational training, 2 years, Helsingborg 2012 - 2014

Linux system structure, virtualization and clustering of services, user management in Linux environments, and web server management and maintenance.

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Skills Table

Skill	Years	Proficiency
Technical knowledge		
C++	6	Nivå 3
C	2	Nivå 2
C#	2	Nivå 2
Objective-C	1	Nivå 1
Linux	8	Nivå 4
Bash	8	Nivå 4
Unit Testing	3	Nivå 3
Integration Testing	2	Nivå 2
Load Testing	2	Nivå 2
Assembler AT&T	3	Nivå 3
Azure	1	Nivå 1
Spring Boot	1	Nivå 2
Java	2	Nivå 3
JavaScript	3	Nivå 3
.NET	1	Nivå 1
Python	1	Nivå 2
Go	1	Nivå 1
HTML	8	Nivå 3
CSS	8	Nivå 2
PHP	1	Nivå 1
SQL	3	Nivå 2
Docker	1	Nivå 2
Chat-GPT	1	Nivå 2
MongoDB	1	Nivå 2
PostgreSQL	1	Nivå 2

Skills Table

Bootstrap	1	Nivå 2
Jenkins	1	Nivå 1
Maven	1	Nivå 1
Gradle	1	Nivå 1
Windows Subsystem for Linux	3	Nivå 3

Skill	Years	Proficiency
Application knowledge		
Eclipse	1	Nivå 2
Visual Studio	10	Nivå 3
Android Studio	1	Nivå 2
IntelliJ	3	Nivå 3
Git	5	Nivå 3

Skill	Years	Proficiency
IT disciplines		
System development	3	Nivå 3
Software development	6	Nivå 3
Embedded software development	1	Nivå 3
CI/CD processes	3	Nivå 3
Agile ITIL workflows	3	Nivå 3

Skill	Years	Proficiency
Languages		
Swedish	30	Nivå 4
English	25	Nivå 4

Proficiency level: 1 = Basic, 2 = Intermediate, 3 = Advanced, 4 = Expert